



The view to the north, directly over the top of the lander. The terrain behind the lander is a flat, level plain littered with angular boulders centimeters to meters in size, which are buried in places by drifts of very fine grained material. The surface is covered with a thin layer of dust and small pebbles. Parts of the lander block the view of the foreground. The mast of the high-gain antenna dominates the center of the scene (line 200, spot 3550). The two large bright objects on each side are the antennas of the Radioisotope Thermoelectric Generators (RTGs). The circular markings on the photometric calibration charts for the cameras are seen mounted on top of the lander (line 650, spot 2750; line 600, spot 3000; line 450, spot 3250). The circular markings on the collector view particles on magnets mounted on the collector head of the surface sampler is at the right of one of the photometric calibration charts at the center of the lander (line 575, spot 3150). A grid painted on top of the lander to aid in determining the position of particles is visible in the bottom center of the scene in the bottom center of the mosaic.

[illegible]

The Viking I high-resolution cameras acquired many high-resolution pictures of the Chryse Planitia and Utopia Planitia landing sites. The data were received at the NASA Deep Space Network and Earth stations and were transmitted from Mars as a result of a data compression technique called lossless differential coding. Further computer processing of data from a single picture resulted in a final image of 1024 × 1024 pixels. Two pairs of mosaics from each site yielded a total of 10 mosaics (each 1024 × 1024 pixels) from each camera. Each mosaic consisted of one pair made of data taken from 16 individual camera pictures. The first mosaic from each camera was acquired in midafternoon (1400–1550 hours). Similarly, the second mosaic was acquired in the morning (0600–0700 hours), pair between 0700 and 0800 hours, one pair at noon, and, finally, one pair in the evening (1800–1900 hours).

Procedures used for processing the Viking I/Lander camera pictures are described in this paper. The processing steps include: (1) individual camera events used in each mosaic; (2) identification of the outline of the accompanying camera view; (3) detailed description of the processing steps; (4) a description of the mosaic; and (5) by Tucker (1978). Copies of the Viking I/Lander pictures can be obtained from the Viking I/Lander Data Center, NASA's Goddard Space Flight Center, Greenbelt, MD, 20771.

For the purpose of this paper, the following parameters are the selectable focus settings for a depth of field from 1.2 m to infinity in the high-resolution 0.004° instantaneous field of view (IFOV) camera. The resolution of the IFOV is 1.2 m at a distance of 1.2 m and 120 m at a distance of 120 m. The instantaneous field of view of 0.12° was the mode used in the high-resolution 0.004° IFOV camera. The resolution of the IFOV is 1.2 m at a distance of 1.2 m and 120 m at a distance of 120 m.

Each complete mosaic extends 34.5° in azimuth, from 180° to 145.5°. The resolution of the mosaic is 1.2 m at a distance of 1.2 m and 120 m at a distance of 120 m. The complete mosaic incorporates approximately 15 million pictures.

ventional camera having "point perspective" picture geometry, in which rays are projected from object space, through the perspective point in the camera lens, to an image plane in the camera.

The geometry of thelander pictures is complicated by additional factors. Because both landers are tilted with respect to the horizon, on the uncorrected pictures the horizon resembles a sine curve. Computer rectification of the pictures results in a straight horizon along which vertical angles can be measured with respect to the local gravity vector, and horizontal angles can be measured from marian north. These angles are not related in any simple way to the azimuth and elevation angles given in "camera coordinates" for the un-

There are other geometric distortions due to the camera: optic path distortion that affects a light ray after it passes the camera windows; and camera-system distortions, or "bolt-down" errors, that are caused by the way the cameras are mounted on the lander. The geometric transformation used in creating the mosaics took into account the optic path distortion but not the "bolt-down" errors. However, along the horizon, the error in azimuth angle is equal to the rotational "bolt-down" error for each camera to an accuracy of less than 1 pixel. The scale "azimuth angles from Mars north" has been adjusted to take into account this correc-

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## GEOMETRY OF THE MOSAICS

The cameras on the Viking Lander acquire data by sampling in equal increments of elevation and azimuth angle. In the accompanying mosaic, 8 mm subtends a 1° horizontal or vertical angle, regardless of the place of measurement within the panorama. If the martian surface were flat, one pixel (0.04°) on the surface would be 1 mm wide at -60° camera elevation and 2 m wide at the horizon 3 km away. Characteristically for this type of imaging system, most straight lines in the scene appear curved in the reconstruction. This representation of the picture data differs from that of a con-

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